first you start in the middle black dot settlement, destroyed by lord of souls guy or something, family killed to death,...

[10:13:45] George Humphrey: then you escape south and make it to the capital...

[10:13:59] George Humphrey: perhaps tutorial mission on the way

[10:14:36] George Humphrey: then it skips to when you are a young man, and you pick your class after studying for many years

[10:14:54] George Humphrey: perhaps studying under someone key to the story

[10:15:18] George Humphrey: learn of more destruction to the north, brings memories

[10:16:06] George Humphrey: discover(from teacher mentioned above?) of the trinity being a possible reality and set about finding and uniting them.

Do a task for someone and learn of stuff for the trinity eye

results in knowing roughly where it could be - a hermit in the frozen mountains knows

yeah - THE BOSS COULD BE THE HERMIT!!! would mean he has to give up the secret at knifepoint

and then you can choose whether or not to kill him? thing like not killing him gain you like more respect making quests or something easier

[10:30:20] George Humphrey: while you’re in the frozen north you could go investigate the other destroyed village(top right)

[10:30:48] George Humphrey: ....and get caught up in some mess with the dark forces of the ice along the way

QUEST: trail of corpses – defend against attack then find the causes of the disappearances from "\_\_\_" and put a stop to it ("\_\_\_\_\_\_" = top second left settlement red)

answer - the morphists are getting the necros to steal people for experiments

the morphists were responsible for the lord of souls partial invasions earlier and when you were young

[10:36:24] George Humphrey: join forces with necros to overthrow morphists

[10:37:17] George Humphrey: some people join the frontal assault (some mages and warriors) whereas senak classes infiltrate (rogues and archers)

you then reach the destroyed place and dicover that "the eye is hidden under plain view"

consult with teacher follower --- travell to the plains and look there (cryptic clue)

visit a massive cave system and then you get searching...

keep searching - a miner points out that youre underneath an ancient house -"plainview".....

blow your way into a new sytem unknow to the miners...BOSS BATTLE!

Kill growler choice save the miner and get eyepiece

Wait one day to decode it

Illusionists steal it coz it can see through their illusions

[26/06/2012 16:47:50] George Humphrey: we have decided the the nest clue he decodes is .....

[26/06/2012 16:48:31] George Humphrey: "forvever wet, forever life, in my darkest corner, bring the light"

this leads you to the rainforest, where there is a war between the light warriors and archers, and you must bring peace(light) to the war at the statue of the first dead soldier(darkest corner)